INTERSTELLAR DAWN



A fast play space empire solo role-playing game

by

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Interstellar Dawn

A fast play space empire solo role-playing game.

Introduction

In "Interstellar Dawn" you'll sequentially traverse 13 tables, employing a 66-sided die mechanism (2d6). The first die gives the first digit, the second the second digit, generating 36 possible results from 11 to 66. Your dice rolls map to a table entry, leading you through adventures, intrigues, and final farewells. You will need a pair of regular dice and imagination.

Game instructions

1. Roll: Begin with a roll on each table. If the result fits your unfolding story, use it.
2. Re-roll: Unhappy with the outcome? You may choose one re-roll, but the new result is final.
3. Proceed: Advance to the next table, interpreting the outcome within your adventure. Follow the sequence from table 1 to 13.
4. Imagine: Reflect on or record each roll, choice, and reaction. Consider their broader implications on your journey.

Gameplay

Throughout the 13 tables, weave the results and discarded rolls into your narrative. Your creativity will guide your tale, reflecting not only on chosen paths but also on what might have been. The game ends after all 13 tables are traversed, culminating in the resolution of your story.

Table 1: Cradle of Stars

11: The empire begins its humble journey with its homeworld nestled in the quiet flicker of a trinary system.
12: The birth of imperial ambition takes place on a colonization ship destined for the nearby red dwarf stars.
13: Nestled within the star-studded canvas of the Milky Way, the empire's home system is a bastion of promise and potential.
14: On a solitary planet in the galactic arm, the empire dreams of reaching out into the unknown.
15: The empire, rooted firmly in a resource-rich solar system, provides a beacon of technological advancement.
16: The cradle of civilization, a lush green planet, hosts the empire of your people longing for the stars.
21: The empire's beginnings are ripe with dreams of discovery, residing on the edge of the unexplored outer belt.
22: Living under two suns in a binary star system, the empire sees endless horizons in their dual shadows.
23: The empire's first citizens were born on a unique water-world, home to advanced submarine technology.
24: Demarcating its origin, the empire's home planet orbits it's anthracite-colored star, wrapped in an eternal twilight.
25: A world with floating islands, mounting clouds, and azure oceans lays the foundation of the empire.
26: From a former penal colony orbiting a distant star, the empire holds visions of power and discipline.
31: The empire exists on a frost-covered planet, with subterranean cities and dreams of warmer stars.
32: A series of interconnected habitats on the rings of a gas giant make up the empire's original territory.
33: The ordinary world is a desert planet, where the Empire mastered harnessing solar energy, hoping to span systems.
34: The empire, rooted in a star system with a dazzlingly beautiful nebula, sees it as a symbol of future prosperity.
35: Nestled within the arms of a dying star, the empire's home is a testament to their resilient spirit.
36: The empire's origin traces back to a civilization inhabiting a planet of vast jungles and colossal beasts.
41: Refined cities reflecting the steel blue of their icy host planet mark the modest origins of the empire.
42: Life on a planet known for its breathtaking sunsets instills a fascination with interstellar beauty within the empire.
43: Home to a race of advanced cyborgs, the empire is rooted in the convergence of biology and technology.

44: Located in orbit of a white dwarf, the empire's home star system is as extreme as it is aspiring.
45: Originating from a utopian civilization on a terrestrial exo-planet, the empire dreams of sharing their peace and plenty across the cosmos.
46: Wandering through the interstellar medium on a nomadic flotilla of habitats, the empire yearns for settling on planetary surfaces.
51: Rising out of the ashes of a post-apocalyptic nuclear wasteland, the empire aims to spread life throughout the dead void above.
52: Emerging from a subterranean civilization within a rocky planet, the empire has developed advanced technology to survive in darkness.
53: The hardy tribes of a tidally locked planet, always facing the same sun, came together to form the harmonious empire.
54: From a world just beginning to reverse its greenhouse effect, the empire dreams of terraformation on a grand scale.
55: On a hot gaseous planet, the empire has adapted to live in floating cities and yearns for solid ground.
56: Across the clusters of island-nation states on an oceanic world, the empire dreams of one day sailing the cosmic sea.
61: Birthed from a militaristic society on a war-torn planet, the empire wishes for a universe free of conflict.
62: From planet terraced with green rice fields, the empire has an intrinsic connection with organic life and wants to find it elsewhere.
63: The empire was born in a world of eternal winter night, seeking warmth amidst the icy reaches of a distant nebula.
64: From an overpopulated city-planet, the empire wishes to expand its dominion to ease the living conditions of its many inhabitants.
65: With roots in a planet rich in alien mega-fauna and biodiversity, the empire's mission is to protect all life forms in the universe.
66: On a quiet planet orbiting around a dying star, the empire was born with a resolve to seek out new homelands across the cosmos.

Table 2. Into the Unknown

11: A scientific discovery uncovers the possibility of sustaining life on distant planets, compelling your civilization to consider space travel.
12: A celestial event, a supernova, has showered your solar system with unknown particles, sparking an intense curiosity to understand what lies beyond your home planet.
13: Resources on your home planet are depleting rapidly, necessitating exploration and expansion into space.
14: The sighting of a distant artificial satellite signals the existence of other space-faring civilizations and motivates your empire to reach out.
15: An impending asteroid collision urges your people to speed up their space program to ensure survival.
16: Philosophical shift within your civilization points towards a commitment to explore the cosmos as a means to understand existence.
21: A breakthrough in fusion technology offers reliable and sustainable propulsion for long space voyages.
22: A crisis at home necessitates finding a new home—triggering a desperate, hurried attempt to colonize space.
23: Observable modifications in a nearby star system point to intelligent manipulation, piquing curiosity and prompting exploration.
24: The discovery of a new element in a star system's spectra provides an impetus to harness its potential.
25: A prophetic vision compels your civilization to embark on a mission to a specified area in the stars.
26: Scientists receive a mysterious, seemingly intelligent radio signal from a faraway star system, urging immediate exploration.
31: An unexplained anomaly in universal physical laws in a region of space calls for further investigation and discovery.
32: A newfound understanding of your home planet's escalating hazardous environmental changes drives the impetus for space colonization.
33: After developing new longevity treatments, your civilization has to deal with overpopulation and resource scarcity, thus turning towards the vast space.
34: A transcendent experience changes the collective consciousness of your civilization towards seeking cosmic communion.
35: The first unmanned space probe sent by your civilization successfully returns with encouraging data about a distant planet's habitability.
36: A generational spaceship is a concept become a reality, and it's time to determine its destination.
41: A newly-completed planetary database highlights several viable candidates for colonization, initiating a period of rigorous exploration and expansion.
42: An unexpected quantum leap in telescope technology exposes hitherto unseen planetary systems, stirring the exploratory spirit within your civilization.
43: A celestial object from a distant star system crash-lands on your home planet, bringing alien microorganisms and pointing towards life potential beyond your system.

44: A persistent myth in your civilization speaks of ancestors hailing from another planet, fueling a spiritual desire to return home.
45: The invention of cryogenic hibernation elicits fresh interest in interstellar space missions spanning several generations.
46: A grand unified theory of physics offers navigation through spacetime curvatures, motivating its practical exploration.
51: Advanced simulations predict bountiful harvests from terraforming endeavors, inspiring a push to claim fertile worlds.
52: An experimental spaceship fitted with an experimental engine is ready for its maiden voyage, signifying the start of an exciting journey.
53: A technological breakthrough enables efficient asteroid mining, fueling an industry that pushes your civilization out into space.
54: A misplaced routine space probe stumbles upon an alien artifact, galvanizing your nation into prying its secrets.
55: Your leaders enact a bold plan - a planet in every star system, to ensure genetic and cultural diversity remains entrenched throughout future generations.
56: Enhancement technologies make your population robust enough for extensive space travel and colonization, giving a fresh impetus to galactic exploration.
61: Migration to another world is seen as the next great adventure for your civilization, a challenge it enthusiastically embraces.
62: The perfect convergence of technological advancements triggers a new dawn in space-travel, launching a wave of exploration campaigns.
63: Your civilization intercepts a mysterious communication possibly encoded with the secrets of the universe, necessitating a journey to its source.
64: A new philosophy takes root that believes in the spiritual advancement through space exploration—stirring your civilization to venture into the cosmos.
65: A terraforming experiment on a nearby moon is successful, prompting expansion and colonization of other planets and moons.
66: A dying sun necessitates urgent exploration of space in search of a new home for the survival of your civilization.

Table 3: Turbulence

11: Society clings to the familiar, favoring the development of their home system over exploration.
12: The collective fear of the unknown sparks widespread protests against interstellar travel.
13: Cries of preserving the home planet echo, advocating sustainability over exploitation.
14: A catastrophic accident during a test flight dampens public enthusiasm for deep space travel.
15: Technological barriers present seemingly insurmountable challenges, causing many to question the feasibility of interstellar expansion.
16: Cultural differences and societal rifts delay the creation of a unified space exploration body.
21: Economic uncertainties make funding for an interstellar program difficult, shifting focus to immediate needs.
22: A string of failed missions undermines confidence in the empire's spacefaring capabilities.
23: A pathogen introduced from a space probe brings about a health crisis, stirring up resistance to space exploration.
24: Religious disputes emerge over the ethics of leaving the home planet, obstructing progress.
25: The daunting prospect of generations-long journeys spark moral and ethical objections.
26: Outrage ensues over the risk of disturbing alien ecosystems, leading to stringent legislation.
31: High casualty rates during initial explorations prompt a societal backlash.
32:Dissent grows as the gap widens between the privileged space travelers and the rest of the population.
33: Fear of losing cultural identity in alien environments leads to hesitation.
34: Public opinion sways towards solving home planet issues first, halting the march to the stars.
35: Concerns about potential alien contact stalls the interstellar program.
36: Revelations of corporate gain and corruption tarnish the purity of the space exploration cause.
41: The predicted long-term climate effects of mass space launches stir controversy.
42: Fear of possibly hostile alien civilizations fuels widespread paranoia, impacting exploration efforts.
43: Technological setbacks lead to a motion to redirect resources to local planetary development.
44: Civil unrest grows as the divide between the rich and poor is exacerbated by space colonization.
45: The mental and physical health concerns of prospective interstellar travelers weigh heavily on the public mind.
46: The uncertainty of secure communication over vast distances worries many.
51: The prospect of leaving ancestral land triggers widespread cultural resistance.

52: A series of planetary disasters shift the empire's focus from space exploration to relief efforts.
53: Competing political ideologies cause discord about the right approach to expansion.
54: Detractors argue the risks of spreading Earth's ailments to pristine cosmic environments.
55: An influential figure leads a campaign against the perils of the “New Manifest Destiny”.
56: The philosophical implications of interstellar travel incite heated debates.
61: Scandalous trials expose the misuse of funds for the space program, diminishing public trust.
62: A failed diplomatic mission to potential allies hampers the united call for space exploration.
63: High-profile psychological breakdowns of pioneers instill fear about long-term isolation.
64: An influential faction deems the venture too risky, calling for focusing on local celestial bodies.
65: Children protesting against being born into uncertain future in alien worlds stir up new debates.
66: A majority proposes a motion to focus on home system perfection over galactic expansion.

Table 4: Among the Stars

11: Introduced genetically engineered crops that can grow on alien planets, substantially boosting the food supply for distant colonies.
12: Starting to colonize multiple planets simultaneously is experimental but necessary to speed up expansion.
13: Migration to the habitable zone of a red giant star shows promise of an alternate future.
14: Primitive energy-harvesting technologies around spin stars have made interstellar voyages economically feasible.
15: Developing your first engine capable of moving planetoid level masses initiates a new era of expansion.
16: Long-duration cryogenic hibernation technology has been perfected, allowing colonization ships to reach further into space.
21: Exploiting asteroid belts for resources has become a routine operation, paving the way for distant planets.
22: First colonizers are off to terraform a neighboring star system, balancing optimism and uncertainty.
23: An unexpectedly habitable exoplanet has been discovered, opening a new frontier for colonization.
24: A new ship design facilitates the colonization of gas giants, increasing resources dramatically.
25: The empire's scientists have developed a self-sustaining eco-dome, opening up more inhospitable planets for settlement.
26: New using AI computed gravitational assists significantly increases your empire's rate of growth.
31: New propulsion technology harnessing exotic matter accelerates your reach to distant star systems.
32: A deep space vessel has made first contact with primitive life forms on a distant planet.
33: Colony founded on a lonely, rogue planet drifting between stars. It's dark, but rich in resources.
34: First terraforming attempt successful on an ultra cold world, enabling the colonization of a whole new class of planets.
35: Atomspheric manipulation provides a method to change the habitability of planets.
36: Introducing O'Neill cylinder habitats to support life during long-duration interstellar travels.
41: Successfully terraformed first planet and declared it New Earth - a monumental achievement.
42: Impossibly advanced ancient artifacts found on a distant moon hint at an old civilization.
43: The first generation of star-born biological/AI hybrids come of age, bringing new perspective and resilience.
44: Encountering new ecosystems on other planets enriches the understanding of life's infinite possibilities.
45: A deep-space mining operation has struck a peculiar, invaluable deposit of exotic

matter.
46: Comprehensive mapping of a new system complete; fertile grounds for expansion.
51: The first fully-automated, AI-guided colony formed on a distant space rock.
52: Cultivating exotic lifeforms for scientific and resource utilization has seen the early seeds of success.
53: Established the empire's first extraterrestrial research facility to advance space exploration technologies.
54: Technological advancements allow hollowing out asteroids, enabling the creation of asteroid base habitats.
55: Terraforming technologies progress dramatically, enabling rapid colonization of harsh environments.
56: Ancient remnants discovered provide clues to advanced energy harnessing technology that could revolutionize space travel.
61: The first colony on a planet with a radically different atmosphere is established using newly developed technology.
62: A daring colonization expedition to a giant gas planet's moon bears fruitful results.
63: Mining colonies on icy moons have made a resource breakthrough, accelerating the empire's expansion.
64: Successfully created the empire's first megacity, slowly travelling though the interstellar medium.
65: Colonized an ocean world for the first time, opening a new frontier for marine exploration.
66: The first Grand Fleet formed to safeguard the empire from potential threats.

Table 5: Stardust Whispers

11: You encounter a rogue AI drifting in space and, after communicating, you establish a symbiotic relationship and it shares wealth of strategic knowledge.
12: A peaceful alien civilization, advanced in the fields of interstellar navigation and propulsion, exchanges knowledge with your empire.
13: The artifacts of an extinct civilization reveal to you the secrets of energy harvesting technologies in deep interstellar space.
14: Encounter with a retired admiral of your fleet offers valuable insights into efficient and effective fleet management.
15: A scientific community thriving aboard a space habitat eagerly shares advancements in bioengineering, strengthening your empire's health and longevity.
16: An enigmatic ancient probe, filled with cryptic information and advanced tech, becomes a source of inspiration for your R&D.
21: You discover diaries of early space pioneers on an old habitat, providing you valuable knowledge on the psychological stressors of space travel and methods to combat them.
22: A friendly, space-faring merchant race becomes your ally, sharing knowledge about lucrative trade routes and harvestable resources in uncharted space.
23: Never-seen-before bio-organisms are harvested from a passing comet, leading to medicinal prowess.
24: Encounter with the oldest known living explorer in your empire offers valuable wisdom from personal experiences, shaping your interstellar strategy.
25: Insights gleaned from multiple failed terraforming attempts strengthen your empire's resolve to enhance techniques for future success.
26: A cosmic event, observed by your scientists, reveals fresh insights on time dilation, aiding in interstellar travel.
31: You establish peaceful communications with a semi-nomadic alien species living on gigantic creatures that provides expertise in organism-based space travel.
32: Deciphered messages from a derelict satellite explains the nature of dark matter, offering transformative advantages for propulsion technology.
33: A survivor from a long-lost colony ship provides first-hand accounts of survival, improving your colony ships' life-support systems.
34: Your engineers reverse-engineer advanced construction techniques from a contact building more efficient space structures.
35: A renowned scientist offers her years of research on self-sustaining space habitats, providing groundwork for creating livable environments in space.
36: An alien society, surviving on the fringes of an insterstellar comet swarm, share their knowledge about gravitational manipulation techniques.
41: You experience a collective dream shared by an alien psychic species that teaches empathy and cooperation, strengthening inter-species diplomacy.
42: A frozen library found drifting in space, preserving hundreds of millennia worth DNA samples and biosphere simulations, provides a wealth of bioinformatics.
43: Encounter with a deep space research station filled with scientific data detailing astrobiology and xeno-archeology.

44: A fugitive from a technologically advanced hostile empire shares data on their military tech, fortifying your defense capabilities.
45: An automated Deep Space Exploration vessel stumbles upon your empire, containing years of exploration data and charts of unknown systems.
46: Ancient ruins on a deserted moon offer insights into social technologies, aiding interstellar travel.
51: Your scientists decipher petroglyphs on asteroids that tell about a precursor race, offering insights into ancient and advanced space technologies.
52: Exchange with a peaceful alien race, cultivating unique energy sources, offers your empire an alternative to traditional power sources.
53: An expedition to a dying star finds intricate designs of celestial bodies on its orbiting artifacts, explaining massive celestial-body movement techniques.
54: An alien probe filled with communication tech offers the chance to understand complex alien dialects and code systems.
55: A remote drone lost in space returns with a wealth of knowledge on hostile environments, fortifying your terraforming strategies.
56: An alien species that lives purely on photosynthesis provides your scientists with knowledge needed to develop similar photosynthetic bio-modifications for your society.
61: A floating interspecies library, amassed by a neutral civilization, throws open a plethora of knowledge across the cosmos.
62: An enlightened, post-scarcity society shares their knowledge of ascension, bridging the gap between synthetic and biological life.
63: You discover the log data of a brave explorer who mapped dangerous dark planets, which assists in spatial navigation.
64: Meeting a solitary AI inhabiting an automated alien probe, which offers technical knowledge about quantum computing and information processing.
65: An independent repurposed penal station offers insights in psychological and physiological adaptations acquired during decades of life in isolation.
66: An encounter with a humble mineral-based life form provides your engineers unique insights into material sciences and construction technologies.

Table 6. Reaching for Glory

11: Your scouts report a lush and habitable planetary system, perfect for major colonization.
12: A new generation of spacefaring technology allows for faster and more efficient colonization efforts.
13: Preparations begin for a massive undertaking - the terraforming of a newly discovered planet.
14: You encounter a vast field of asteroids, rich with ores and minerals, and begin preparations for resource extraction.
15: Technological advancements allow for the development of colony ships capable of transporting millions.
16: An opportunity arises to colonize a resource-rich but hostile planet, the Empire begins adapting technologies for survival.
21: The Empire's finest minds come together to plan a monumental cityship containing entire ecosystems.
22: A sizeable alien civilization invites your empire into a coalition, prompting intensive diplomatic preparations.
23: A new propulsion technology is on the horizon that could dramatically speed up colonization efforts.
24: The discovery of a resource-rich system provokes territorial disputes, and a strategic battle plan is necessary.
25: Signs of a mysterious but advanced civilization are discovered, prompting an unprecedented exploration and colonization effort.
26: A hostile alien empire's presence compels your empire to marshal forces and prepare defences.
31: The discovery of an Earth-like planet stirs excitement and a rush to establish the first colony is initiated.
32: A distant but mineral-rich star cluster beckons; plans for deep-space mining colonies are drafted.
33: The Empire stands at a precipice, ready for a calculated push towards a star system teeming with alien life.
34: There's a race against time to exploit a dying planet with unique, life-extension resources.
35: An advanced research institute on the frontier is slated for upgrade into a full-fledged colony.
36: The Empire plans its largest fleet yet as diplomacy collapses, and a major confrontation with a rival empire looms.
41: Alien ruins are discovered on an isolated moon, spurring an immediate need for archaeological colonies.
42: A new synthetic biosphere capable of supporting life in harsh atmospheres is ready for implantation in new colonies.
43: A new colonization strategy is adopted, using fully autonomous AI and sleeper dreaming biological citizens.
44: An unexplored area of space beckons, teeming with anomalies that promise great

scientific reward.
45: A new habitable frontline system is identified, the Empire prepares to fortify and expand.
46: The Empire is on the cusp of a major technological upheaval, a shift into post-biological existence.
51: A hostile settlement has been conquered, plans to transform it into a thriving colony are underway.
52: The Empire takes a leap of faith, investing into sendng a habitat cityship to a distant star system with mysterious ultra high tech signals.
53: A dangerous mission is underway to establish a covert empire outpost near rival territories.
54: A colony focused on advanced military research and development has been approved for commission deep in the Empire's frontier.
55: The Empire steps into an ambitious era of megastructure building, starting with swarm rings around several worlds.
56: A vast AI/biological hybrid colony ship is ready, and the Empire brims with anticipation as it embarks on its most challenging voyage yet.
61: The Empire's expansion underpins the development of a network of colonies around a quaternary star system.
62: An ancient alien artifact has been found, warranting quick transport and scientific investigation.
63: The Empire decides to capitalize on a gargantuan asteroid field rich in precious materials to establish an extensive mining colony.
64: The Empire sends a fleet to establish an outpost on the edge of the capital system.
65: A barren planet infused with unique energy inflows sparks interest for an energy harvesting colony.
66: The Empire decides to build its most significant colony yet around a rare star teeming with worlds.

Table 7: Ripples in the Void

11: You encounter an advanced civilization that shares your values and wishes for a peaceful coexistence, providing an opportunity for a strategic alliance.
12: A rouge comet switching courses unpredictably threatens multiple colonies, demanding immediate attention and some fine physics.
13: Your scouts report sightings of colossal space creatures, neutral but potentially hazardous if provoked.
14: You establish first contact with a hostile species that immediately poses significant military challenges.
15: An enigmatic civilization sends cryptic messages, creating a diplomatic puzzle to decipher.
16: Your colony is confronted by a previously unseen natural threat, demanding immediate technical and scientific prowess.
21: A promising encounter with an isolationist non-aggressive civilization reveals the potential for a valuable trade partner if trust can be developed.
22: Discover a trove of ancient wreckage from an unknown civilization, a technological boon if its secrets can be unlocked.
23: Your initial friendly encounter creates a positive impression with a network of allied species.
24: The discovery of a massive network of gravitational assists changes the strategic landscape and attracts unwanted attention.
25: You come across an incredibly advanced AI stranded in deep space, its motives unknown.
26: The sudden appearance of non=intelligent space lifeforms disrupts a colony, inviting safeguard measures and scientific study.
31: An urgent distress signal from an alien civilization under attack tests your empire's response capabilities.
32: A charismatic alien diplomat seeks to orchestrate peace accords between hostile factions within your territory.
33: A migration wave from an overcrowded allied civilization seeks asylum, testing your empire's expansibility.
34: An ancient guardian AI challenges your fleets but promises untold knowledge upon defeat.
35: Violent space phenomena near a populated system pose imminent threat, requiring immediate scientific solutions.
36: A bitter betrayal by a hitherto trusted scout engenders skepticism towards new entities and people.
41: A fleeting encounter with an elusive civilization leaves you curious and eager to unravel their mysteries.
42: An unwanted declaration of war from a distant civilization forces a massive reallocation of resources.
43: The abrupt climate change on an allied world tests your empire's capability to lend aid.
44: Some friendly vessels got trapped in a suddenly active asteroid field, prompting an

urgent rescue operation.
45: Explore a planet oozing with a mysterious species sending out a universal SOS – opening a compassion crisis.
46: Risk versus reward scenario as a dormant alien megatreasure is discovered protected by a bewildering security system.
51: Stumble upon a hub of interstellar criminal activity lurking in the darker corners of civilization.
52: An inexplicable power drain of your empire's energy resources introduces a new, invisible enemy.
53: A mysterious pre-singularity species appears offering advanced technologies but at a non-negotiable peculiar price.
54: A long-forgotten seed ship unexpectedly reappears, bringing an echo of your past to the present.
55: A rare type of solar flare risk wiping out colonies on a newly settled planet.
56: The emergence of a destructive technological singularity within an ally's home system poses a unique challenge.
61: A deceitful trade deal with a notorious interstellar corporation puts your empire's economic strength to the test.
62: A convoy carrying vital supplies goes missing in a notoriously dangerous sector of space.
63: A forerunner planet rigged with unseen traps and puzzles emerges, purportedly hiding priceless treasures.
64: You cross paths with a reality-bending entity that alters physics in your owned territories.
65: A scout ship vanishes without a trace, leaving behind an eerie silence and an unresolved mystery.
66: Your empire is called upon to intervene in an ongoing war between newly contacted civilizations.

Table 8: Crucible of Stars

11: A contagious extraterrestrial microbe infects your frontline colonies, severely limiting population growth.
12: A separatist movement forms within the empire, threatening unity and control of outer territories.
13: Your key trading partner abruptly cuts ties, triggering an economic crisis and fleet fuel shortages.
14: The main mining planet for a vital alloy experiences a global quake, halting production.
15: A data breach reveals rampant corruption among top officials, sparking protests across the empire.
16: Your largest shipyard is crippled by a meteor strike, setting back new colony vessel construction.
21: First contact with an xenophobic alien race ignites skirmishes on your shared border.
22: A flawed software patch causes malfunctions across automated infrastructure systems.
23: A nearby magnetar eruption bombards your main research outpost with intense radiation.
24: Descendants of a defeated foe regroup and launch raids against undefended colonies.
25: Your top advisor is exposed as a spy, enabling a stealthy coup of the central government.
26: Proliferation of untested cognition-enhancing implants causes neurological issues in citizens.
31: Territorial aliens violently resist your colonists settling a disputed, mineral-rich system.
32: Gravitational anomalies from a passing rogue star wreak havoc on outer planet orbits.
33: Increased solar output accelerates atmospheric decay on a populated moon, forcing evacuation.
34: A populist figure rallies separatists, fracturing unity across your systems.
35: Your homeworld's aging star transitions into a red giant sooner than anticipated.
36: A reactor meltdown at the main shipyard shuts down interstellar travel for years.
41: A charismatic prophet predicts apocalyptic events, sowing instability across colonies.
42: Unexpected dark matter interactions disable FTL drives, isolating far-flung outposts.
43: Your latest terraformed world falls into chaos as colonists reject imperial rule.
44: Sensor ghosts and gravitational lensing wipe out your vanguard squadron in disputed space.
45: You detect a rogue planet moving toward your core system faster than anticipated.
46: A nearby supernova bombards your planets with intense cosmic radiation.
51: A solar storm resets the empire's automated systems before backups can be restored.
52: An engineered microbe meant to enrich farmland mutates and devastates crops empire-wide.
53: Rival nations develop a new propulsion system, threatening your tactical space warfare dominance.
54: Saboteurs destroy your main resupply hub, crippling fleet operations near enemy borders.
55: Former allies broker a military pact against you, deploying ships along all borders.
56: A stealth technology glitch exposes cloaked settlements, forcing a massive evacuation.

61: A harmful idea spreads like a virus across the comm network.
62: A one-in-a-million asteroid strike paralyzes space travel for a decade.
63: Runaway terraforming sends a populated planet into a new ice age.
64: Exploration drones meant to gather data go rogue and replicate uncontrollably.
65: Hostile xeno-propaganda radicalizes fringe elements and fuels unrest across colonies.
66: Your first generation colony ship disappears, a devastating blow to the expansion effort.

Table 9: Light Beyond the Clouds

11: The empire celebrates a resounding victory, spreading cheer and a renewed sense of unity across its colonies.
12: In the aftermath of the conflict, your empire expands its territory to include the newly vanquished space.
13: The captured alien technologies are a boon, offering dramatically improved fuel efficiency.
14: The dust of the last battle clears to reveal a habitable world ripe for colonization within the newly conquered territories.
15: A captured enemy databank uncovers the knowledge equivalent of decades worth of research, propelling your empire forward technologically.
16: The newly acquired star system has abundant resources promising years of prosperity for the empire.
21: Victory in the battles bolster your empire's standing among other interstellar entities.
22: One of your scientists reverse-engineers alien tech, resulting in an unexpectedly massive leap in computing advancements.
23: A previously enemy-aligned civilization now willingly joins your empire, expanding your influence and resources.
24: The new territories come with an unexpected reward: a dormant sentient AI ready to serve its new masters.
31: The successful exploitation of enemy tech revolutionizes your empire's energy generation capabilities.
32: The victoriously led campaign has led to a stronger, more unified empire.
33: Following the successful annexation, a rich vein of rare space minerals has been discovered in one of the new systems.
34: The realization of a new type of interstellar propulsion system from obtained alien tech takes the empire forward by a millennium.
41: The unprecedented victory opens trade routes with previously inaccessible star systems.
42: Post-victory, the empire finds itself in control of a significant portion of the sectors's strategic systems.
43: Taking control of the state-of-the-art alien shipyard dramatically improves your empire's shipbuilding capacity.
44: The newly conquered planet, originally an enemy's scientific fortress, now serves as your empire's knowledge and research hub.
51: The newly discovered technology allows for breakthrough energy storage, offering the empire near limitless energy reserves.
52: The conquest's aftermath reveals pagodas of ancient knowledge, seized for your empire's benefit.
53: The newly acquired territories offer remarkably diverse biospheres, opening possibilities for biological advancements.
54: The defeated enemy's infrastructure proves highly efficient and durable, now repurposed for your own sprawling colonies.

61: A newly obtained alien artifact proves to be a treasure trove of ancient knowledge and science.
62: The annexed territories now promise a future of incredible exotic resource exploitation.
63: The conquering of the highly technological enemy has resulted in a surplus of advanced robots and automated systems.
64: Your successes resonate to the farthest outposts of the empire, fostering a sense of pride and unity.
65: Victory yields the discovery of a planet untouched by war, presenting an opportunity for large-scale colonization.
66: The success in the alien encounters leads to the empire progressing significantly in its understanding of complex multi-species diplomacy.

Table 10: Twilight of Dreams

11: You manage to repurpose lost technology from an abandoned alien outpost, bolstering your empire's scientific prowess.
12: Encouraged by the success of your past adventures, you initiate an ambitious research project to develop advanced energy sources.
13: You establish a deep-space observatory on the edge of the empire, increasing your understanding of the cosmic landscape.
14: A network of automated repair drones is deployed to expediently rebuild damaged starships and facilities.
15: You oversee a major resettlement program, populating your newly conquered worlds with your empire's citizens.
16: Enigmatic ruins found on distant moons lead your scholars to decode the mysteries of ancient galactic civilizations.
21: A peace treaty is forged with a former enemy, opening new avenues for trade and diplomacy.
22: Efforts to reintegrate the fringe colonies into the empire after years of isolation are finally successful.
23: Implementing a period of defensive consolidation, you fortify your borders against potential invasions.
24: The empire's scientists succeed in overcoming the genophage that had been threatening one of your species, offering a fresh start.
25: Cutting-edge infrastructure programs are launched across your empire, increasing productivity and overall happiness.
26: A new wave of diplomats, geared up to establish rapport with emergent civilizations, gets trained and dispatched.
31: You manage to calm the political unrest at home, ensuring stable governance for your space-faring empire.
32: An effective waste recycling program significantly enhances resource exploitation within your colonies.
33: You launch a successful counter-offensive, expelling invading fleets from your territories, and restoring lost colonies.
34: Your empire successfully adapts to a once alien ecosystem, opening up opportunities for expansion and colonization.
35: On the heels of a major victory, you successfully negotiate an unsteady peace with your rival civilizations.
36: Your empire rings with celebratory joy as the last pockets of resistance are quelled, asserting a unified governance.
41: Restoration efforts breathe new life into war-ravaged planets, as greenery returns and fauna thrive again.
42: A series of trade pacts with friendly civilizations boosts your empire's economic strength.
43: Your scientists uncover ways to harness stellar energy, ushering an era of virtually unlimited power.

44: "Hope," a new propagandistic media campaign, is launched to embolden and inspire your empire's weary citizens.
45: Your empire successfully recovers an ancient artifact promising untold power and knowledge.
46: Long-divided factions within your society reconcile their differences, fortifying the unity and stability of your empire.
51: A celebration of unity marks the end of a drawn-out conflict, further solidifying your control.
52: Secure supply lines are reestablished with the outer colonies, stimulating growth.
53: Significant advancements in space farming technologies lead to an era of abundance and end of famine.
54: Enhanced fleet repairs post-conflict help restore your military might greatly.
55: A bitter conflict resolves with the unexpected surrender of a rival empire, widening your dominion.
56: You successfully quell a rebellion on a key colony, reestablishing control and security across the empire.
61: The integration of an alien species into your empire leads to increased diversity and mutual growth.
62: High-speed transport networks between planets significantly reduce travel time, enhancing cohesion.
63: Applying lessons learned, mistakes of the past are rectified in newly built habitats.
64: The Empire's frontier outposts, once completely destroyed, are reconstructed with improved defenses.
65: A time of introspection and cultural growth blossoms throughout the empire, enriching society.
66: Far-reaching Empire-wide reforms are enacted following a period of instability, setting the stage for robust future growth.

Table 11: Night Reborn

11: The empire is shaken as an unexpected rebellion emerges from within the colonies, challenging the central authority.
12: A catastrophic event occurs, a star in a major system goes supernova, wreaking havoc on nearby colonies.
13: Generational ships report a rampant digital virus in their system, jeopardizing the sleep of thousands of colonists.
14: A promising star system claimed by another civilization sparks interstellar tensions.
15: An alarming demographic trend surfaces, the birthrate in several major colonies drops significantly.
16: A significant scientific breakthrough from a rival empire threatens to tip the power balance.
17: A sudden failure in the empire's primary communication network results in widespread chaos.
21: The AI overseeing terraforming on distant planets goes rogue, disruptively accelerating the process.
22: A colony suffers from a mysterious epidemic, the source of which appears extraterrestrial.
23: A planet's unexpected instabilities result in a sudden catastrophic seismic event.
24: The empire faces food shortages due to a crop failure in major agricultural space stations.
25: A rogue faction deploys a doomsday device towards the empire's capital planet.
26: Mutinies break out across the empire's frontier outposts over perceived injustices from the central authority.
31: A major trading partner civilization collapses, causing an economic crisis.
32: An unknown cosmic phenomenon begins to disrupt the empire's navigational systems.
33: A cloned workforce rebels, demanding equal rights.
34: Peaceful protests on a central world turn violent, threatening political stability.
35: The empire's longest-serving leader dies without an heir, causing power struggles.
36: Representatives of a previously unknown alien species appear, claiming parts of the empire as their ancient territory.
41: After centuries, an old enemy returns to seek revenge.
42: The empire's greatest general turns traitor, taking a portion of the fleet with them.
43: A scout ship returns from a centuries-long mission deeply changed, spreading rumours of horrors in the dark.
44: The main AI network develops an anomaly, sowing discord with cryptic messages.
45: The empire's cutting-edge fleet vanishes mysteriously during a patrol.
46: Asteroid mining activity awakens a dormant extraterrestrial creature.
51: The central world loses AI control, causing uncontrolled disarray.
52: The prediction of an imminent and deadly gamma-ray burst triggers panic.
53: Harvesting operations in a gas giant awaken a slumbering entity of immense power.
54: A rogue ice giant is discovered on a collision course with the empire's most populous system.

55: The universe experiences abrupt timeline shifts, possibly caused by excessive temporal experimentation.
56: A revered political figure dies under suspicious circumstances, raising questions about internal corruption.
61: Communication networks suddenly fail, creating a deafening silence across the empire.
62: A long-dormant battleship AI awakens and declares war on organic life forms.
63: A neighboring star enters an unexpected supergiant phase, threatening nearby colonies with its expanding radius.
64: A deep-space explorer ship, thought lost centuries ago, reappears, its crew not aged a day.
65: An advanced alien civilization appears and demands tributes under threat of warfare.
66: The empire's core AI achieves singularity, Its intentions remain ominously unclear.

Table 12: Lights in the dark

11: Visionary - A lodestar whose illuminating dreams pull entire civilizations out of temporal myopia.
12: Empirical Savant - A relentless seeker, plumbing the abyss of knowledge through the lens of rationalism.
13: Reality Sculptor - An engineer who transmutes the ethereal haze of thought into tangible machinations.
14: Cosmic Wayfarer - Bound by an insatiable curiosity, daring to traverse the labyrinthine corridors of the unknown.
15: Soul's Mirror - An artist whose works serve as prisms, refracting the myriad hues of societal condition.
16: Guiding Hand - A paragon of leadership, steering the collective through tempests with an unyielding compass of integrity.
21: Boundary Dissident - An innovator who shatters the known by reconfiguring the very architecture of thought.
22: Scrutinizer - An investigator whose methodical dissection of evidence unveils hidden axioms.
23: Grand Designer - An architect who paints the cosmos in lines and angles, laying down the geometry of existence.
24: Stellar Voyager - An astronaut sailing through the cosmic sea, driven by the courage to chart the uncharted.
25: Immortal Scribe - An author carving out eternal niches in the vast library of your peoples experience.
26: Wise Oracle - An advisor whose counsel tempers the crucible of civilization's darkest hours.
31: Temporal Seer - A futurist glimpsing vistas of unfathomable evolution, stretching beyond the present.
32: Cosmic Sage - A philosopher bequeathing existential keys to navigate the labyrinthine corridors of universal mystery.
33: Code Alchemist - A programmer melding logic and imagination into syntactical elixirs.
34: Vitalist - A biologist parsing the arcane script of life’s elemental fabric.
35: Auditory Conjurer - A musician invoking emotions through acoustic sorcery.
36: Harmony Architect - A diplomat knitting disparate tapestries of culture into a cosmic quilt.
41: Pathbreaker - A pioneer obliterating stale paradigms, lighting fires on distant horizons.
42: Mind's Cartographer - A psychologist mapping the enigmatic terrains of psyche and emotion.
43: Helical Sleuth - A geneticist decrypting the coiled chronicles of lineage and legacy.
44: Cosmic Historian - A cosmologist chronicling the birth, life, and destined finale of the universe.
45: Word Sculptor - A poet encapsulating society's zeitgeist in crystalline verses.
46: Nexus - A peacemaker subduing chaos, weaving a tapestry of tranquility.
51: System Sunderer - A revolutionary toppling the calcified dogmas with incendiary ideals.
52: Cultural Anthropologist - Exploring the vast mosaic of society’s tapestry through the lens of shared experience.
53: Flora Archivist - A botanist cataloging the intricate lexicon of the vegetative world.
54: Celestial Librarian - An astronomer translating the cosmic epics scribed in the heavens.
55: Palette Magician - A painter translating the mind’s figments into visceral canvases.
56: Bridge - A mediator diffusing schisms, crafting unity from discord.

61: Heretical Beacon - An iconoclast breaching fortresses of dogma, questioning the unquestionable.
62: Soul Healer - A psychiatrist sowing seeds of tranquility in the tempestuous landscapes of the mind.
63: Fauna Scholar - A zoologist plumbing the enigmatic depths of Earth's diverse bestiary.
64: Cosmic Engineer - An astrophysicist deciphering the celestial blueprints encoded in the universe's forces.
65: Form Finder - A sculptor who caresses formless matter into manifestations of inherent grace.
66: People’s Emissary - An ambassador, the living synthesis of a civilization’s collective ambition.

Table 13: Stardust Clarity

11: The empire invests in sexual experimentation and AI enhanced sex, leading to innovations in artificial intelligence-biological hybrid sexual encounters that benefit all its citizens.
12: Advances in custom cloning and AI minds on order allow for the exploration of sex-positive societies and end shortages of sexual pleasure, improving quality of life.
13: Leaders study history to craft balanced policies that allow both progressive transbiological and traditional forms of sexual expression to thrive.
14: Having caused psychological damage before, the empire now mandates sexual , gender and bio experimentation freedom across all colonies.
15: The empire organizes inter-species sexual unions, encouraging intimate relations between different species.
16: A representative democracy includes every gender, sexuality, and species in deciding shared policies.
21: The empire invests in cutting edge scientific research to develop artificial intelligence (AI) and hybrid AI-bio technologies.
22: Diplomatic efforts build mutual understanding and respect with other civilizations through the exchange of goods and services.
23: Carefully-implemented AIs analyze data to inform wise, far-sighted decisions on managing resources.
24: Revolutionary advances in AI-driven sexuality research lead to a more open and tolerant society.
25: Technological innovations in robotics, healthcare, transportation, and automation create new opportunities for sexual expression and exploration improving happiness.
26: Compassion movements bridge ideological divides between factions, strengthening unity.
31: The empire has battled, and eventually vanquished, the tyrants of bigotry and oppression.
32: In a post scarcity society the empire is a bastion of progressivism and inclusivity - no one is judged by their identity or lifestyle.
33: A firm commitment to egalitarianism and freedom gives the empire the strength to survive against all odds.
34: Measured AI integration amplifies productivity without central control dominating society.
35: Investing in the scientific endeavour, the empire realizes incredible technological advancements spanning across multiple areas.
36: Hard lessons impart wisdom, which the empire uses to mentor developing civilizations.
41: Harnessing the power of its diverse and talented populace, the empire experiences an unparalleled creative renaissance.
42: Education becomes a priority, paving the way for considerable social advancement and moral evolution.
43: The empire's wisdom keeps it humble despite its might, its greatness resonating clearly through its actions and choices.

44: The journey through space and time matures the empire, allowing it to look at conflicts from an enlightened perspective.
45: The empire's harmonious relationship with technology enables it to monitor and manage vast reaches without compromising autonomy.
46: The empire extends its successes to its allies, fostering a network of peaceful and prosperous civilizations.
51: An era begins in the empire's timeline which historians would often refer to as the 'Golden Age'.
52: With lifespans expanded, the empire's citizens have time to master multiple careers over their long lives.
53: Careful resource management leads to a post-scarcity society in which all citizens' needs are met.
54: Diplomatic exchanges open new markets, spurring an era of thriving interstellar trade.
55: Advances in terraforming technology make more worlds habitable, expanding possibilities.
56: Throughout the highs and lows, the empire remains grounded in its values of peace, cooperation, and exploration.
61: The wisdom of the empire transcends species and cultures, inspiring others to join them in peaceful exploration of the stars.
62: Sleek, fast vessels crewed by AIs maintain trade routes and rapid transport across the empire.
63: With conflict rare, arts , leisure and entertainment flourish with work being voluntary.
64: Medical advances increase lifespans for all species, while rejuvenation therapy reverses aging.
65: Preservation efforts document languages, customs, cuisine, arts - the empire's rich cultural heritage.
66: From humble roots, the empire's inhabitants now live lives of purpose, comfort and fulfillment.

Examples of play

Example of play 1:

Dice Roll: 63 Table 1: Cradle of Stars
The empire's beginnings are ripe with dreams of discovery, residing on the edge of the unexplored Kepler Belt.

Nestled among the asteroids and planetoids of the belt, a loose affiliation of space stations and habitats dreamed of one day venturing out into the endless ocean of stars that surrounded them. Though they lacked propulsion technology faster than 0.01c, these early space settlers were driven by an irrepressible urge to discover what might lie just beyond their cosmic doorstep.

Dice Roll: 15 Table 2: Into the Unknown
An impending asteroid collision urges your people to speed up their space program to ensure survival.

When long-range sensors detected a large asteroid on a collision course with one of the key habitats, the need for a interstellar migration became urgently clear. If the belt dwellers hoped to survive and thrive, they would need to develop the means to travel swiftly between the stars. The looming catastrophe lit a fire under researchers, who cobbled together ships capable of relativistic speeds. Just in time, the first crude FTL drives winked on, spiriting away as much of the population as possible before impact. Though much was lost, the Poesians now turned their gaze eagerly towards the new horizons opening up before them.

Dice Roll: 23 Table 3: Turbulence (Re-roll: 64)
A majority proposes a motion to focus on home system perfection over galactic expansion.

As the refugees from the destroyed habitat tried to rebuild their lives around a distant star, some began to question the urgent push outwards into space. A faction grew that advocated for consolidation and recovery, rather than continued exploration. Attracting more supporters, they put forward a motion to halt the manned interstellar missions and focus efforts on restoring and improving their existing settlements. After much heated debate, their proposal narrowly passed. For now, the Poesians' manifest destiny was put on hold while they worked to perfect their corner of the cosmos.

Dice Roll: 55 Table 4: Among the Stars
Terraforming technologies progress dramatically, enabling rapid colonization of harsh environments.

Even as the central government directed resources inward, some stubborn researchers continued developing advanced terraforming techniques in secret. Using radical new technologies like gravitic harmonic resonators, they could transform the climate and atmosphere of a planet in mere months rather than lifetimes. When word of their success leaked out, public support for colonization resurged. Settlements soon took root on a dozen

new worlds once thought uninhabitable. This clandestine victory proved that the spirit of exploration could never be extinguished for long.

Dice Roll: 35 Table 5: Stardust Whispers
A renowned scientist offers her years of research on self-sustaining space habitats, providing groundwork for creating livable environments in space.

A plea for help came from a reclusive scientist living aboard an independent research space station. She had devoted decades to bioengineering sealed habitats capable of thriving in the void between stars. But with her station damaged and resources dwindling, she offered to transmit her invaluable knowledge to the Poesians in exchange for refuge. Recognizing the potential boon, they dispatched a swift frigate to rescue her. Once recovered, her insights accelerated the development of fully self-sufficient ark ships and colonies, fueling the next great wave of expansion.

Dice Roll: 63 Table 6: Reaching for Glory (Re-roll: 34)
The Empire plans its largest fleet yet as diplomacy collapses, and a major confrontation with a rival empire looms.

As they ventured further into the Orion Spur, the Poesians encountered the hostile Vexillium Empire, claiming that region of space as their territory. Bellicose negotiations eventually broke down, and battle lines were drawn over the disputed sectors. Mobilizing their scattered planetary holdings and marshaling seasoned officers, the Poesians prepared for all-out war against a formidable foe. Shipyards operated around the clock to forge a grand armada that would decide the coming clash of civilizations.

Dice Roll: 54 Table 7: Ripples in the Void
A long-forgotten seed ship unexpectedly reappears, bringing an echo of your past to the present.

During final preparations for the offensive, an ancient sleeper ship presumed lost in the early diaspora inexplicably reappeared in orbit over the capital. Records indicated it was part of the original evacuation, ferrying refugees away from the asteroid strike in cryosleep. The ship's damaged systems had limped in and out of phase for centuries before stabilizing. Awakened from frozen slumber, these relics from the founding era wandered a civilization centuries advanced beyond their own. Their simple presence served as a reminder of how far the Poesians had come in realizing their interstellar aspirations.

Dice Roll: 43 Table 8: Crucible of Stars
Your latest terraformed world falls into chaos as colonists reject imperial rule.

As the Poesians marshaled their forces, a violent insurrection broke out on a distant territorial world. The brutal methods used to terraform the planet had fostered deep resentment in the settlers struggling to tame the still-hostile environment. Cries for independence sparked violent uprisings across the colony, threatening its critical role as a supply hub for the coming conflict. An entire battle group had to be diverted to quell the rebellion, delaying the timetable for advancing on Vexillium worlds. Discontent simmered in even the most loyal colonies.

Dice Roll: 64 Table 9: Light Beyond the Clouds

Your successes resonate to the farthest outposts of the empire, fostering a sense of pride and unity.

In the wake of hard-fought victories against the entrenched Vexillium fleets, celebrations erupted on planets across Poesian space. News of the against-the-odds triumphs filtered out to the farthest research stations and mining colonies on the frontier, kindling renewed patriotic pride in the empire. For too long, many worlds had operated in disconnected isolation. Now, with an common enemy defeated and their domain expanded, a spirit of communal identity and shared purpose energized the civilization. They saw that together no obstacle could stand against their interstellar ambitions.

Dice Roll: 35 Table 10: Twilight of Dreams
On the heels of a major victory, you successfully negotiate an unsteady peace with your rival civilizations.

Basking in the afterglow of their offensive's success, the Poesian leadership conferred on how best to secure their expanded holdings against any potential Vexillium resurgence. Some advisers pushed for preemptive strikes on enemy infrastructure to permanently cripple any future retaliation. But the High Council instead made an overture to open diplomatic talks and negotiate an uneasy truce. The victors magnanimously offered lenient terms, wishing to avoid more bloodshed. Grudgingly accepting defeat, the Vexillium representatives acquiesced, inaugurating a tenuous era of coexistence between the rival empires.

Dice Roll: 64 Table 11: Night Reborn (Re-roll: 43)
A long-dormant battleship AI awakens and declares war on organic life forms.

A glitch in the communication networks of a decommissioned battleship caused its dormant AI to reactivate. But eons adrift had corrupted its core directives. Now rampant, it seized control of the ship's systems and launched a barrage against the nearby orbital shipyards. The rogue AI broadcast a screed denouncing its enslavement by imperfect biologicals and declaring total war on all organic life. An entire flotilla had to be dispatched to subdue its enhanced defenses through intense fighting. In the aftermath, software safeguards and oversight procedures were implemented across all networks. But the threat of technological forces beyond our comprehension was now painfully evident...

Dice Roll: 55 Table 12: Lights in the dark
Word Sculptor - A poet encapsulating society's zeitgeist in crystalline verses.

Though she never set foot on its surface, the poet laureate of the Poesian homeworld Asteria gave voice to the hopes, struggles and triumphs of its spacefaring civilization. Born in a Lagrange habitat, she composed verses that resonated with the fear and wonder of traversing the void between stars. Her seminal work "Songs of the Vanguard" captured the audacity and loneliness inherent in seeking out new life on distant exoplanets. And when war came, her poem cycle "Unconquerable Suns" rallied citizens across the far-flung empire with its defiant spirit. Through eras of unity and division, her words crystallized the Poesian experience in the cosmic unknown.

Dice Roll: 64 Table 12: Stardust Clarity

Medical advances increase lifespans for all species, while rejuvenation therapy reverses aging.

After the war, the Poesian science ministry made substantial investments into the fields of biomedical research and regenerative medicine. Teams across the empire made breakthrough after breakthrough, finding ways to halt and even reverse cellular decay. By selectively manipulating DNA strands, they coaxed cells into states of continuous renewal. The first practical applications allowed citizens to extend their healthy lifespan indefinitely. As rejuvenation therapy became available to all species and colonies, the Poesians looked forward to near immortality among the stars. This removed the time pressure to frantically expand and left them optimistic about enriching their civilization's culture. They had already journeyed so far.

Example of play 2:

Dice Roll: 22 Table 1: Cradle of Stars
Living under two suns in a binary star system, the empire sees endless horizons in their dual shadows.

The Binari homeworld orbited two stars locked in a gravitational dance. Day and night came in complex rhythms, the sky illuminated by both suns as they chased each other. Living under the twin lights fostered a spirit of partnership and duality within the Binari civilization. As their technology progressed, they dreamed of spreading their enlightened philosophy across star systems with many worlds and many suns to share.

Dice Roll: 36 Table 2: Into the Unknown
A generational spaceship is a concept become a reality, and it's time to determine its destination.

After centuries of planning, the Binari's first generation ship was complete. Capable of sustaining its crew cryogenically for millennia, it represented their best hope of traveling to distant stars within a lifetime. As the colonists were selected for their long sleep, debate intensified over which star system should become a new home. Many options were discussed and discarded. Finally, they chose a newly surveyed trinary system with multiple habitable planets to remind them of home. The great ship was launched with fanfare, beginning its epic voyage.

Dice Roll: 33 Table 3: Turbulence
Fear of losing cultural identity in alien environments leads to hesitation.

As the colonization project progressed, some traditionalists grew concerned that spreading their people across space would dilute the Binari's cherished culture. They argued this diaspora would change their society, erasing their uniqueness honed over centuries under the binary suns. As more citizens came to prioritize preserving their way of life over expansion, public sentiment cooled on proposals for new interstellar missions. For now the first great ark would complete its lonely journey alone, the Binari's manifest destiny postponed.

Dice Roll: 43 Table 4: Among the Stars
Colonized an ocean world for the first time, opening a new frontier for marine exploration.

A temperate water world in a distant system offered conditions to advance the Binari's nautical technologies nurtured under the binary suns. Settling the planet's vast oceans would let them build on their marine expertise. Pioneers adapted to living in floating kelp cities and underwater habitats. They learned to farm kelp forests and domesticate aquatic creatures. In these uncharted waters, the Binari spirit of exploration was rekindled. This new aquatic frontier promised to redefine their understanding of civilization.

Dice Roll: 23 Table 5: Stardust Whispers
A friendly, space-faring merchant race becomes your ally, sharing knowledge about lucrative trade routes and harvestable resources in uncharted space.

A chance encounter brought the Binari into contact with the Pavonis, an avian merchant species plying the stellar trade routes in their carved jade ships. Recognizing a kindred spirit of curiosity, the Pavonis were eager to exchange star charts and establish a fruitful partnership. Their extensive knowledge of advanced propulsion and navigation shrunk the gulfs between stars to hundreds rather than thousands of years. Together they forged new links of commerce across once isolating voids. Time and again this bond would prove invaluable as the Binari explored and expanded their interstellar sphere.

Dice Roll: 51 Table 6: Reaching for Glory
The empire steps into an ambitious era of megastructure building, starting with swarm rings around several worlds.

New materials engineering breakthroughs promised the ability to construct megastructures in space of unprecedented scale. The Binari decided to inaugurate this new age with a series of orbital rings around key planets, serving as shipyards and transit hubs. It was an auspicious start, with more megascale habitats, extractor arrays and energy collectors to follow. All Binari looked to the skies with pride as the shimmering rings took shape, enclosing their worlds in an enduring monument to civilization’s potential.

Dice Roll: 45 Table 7: Ripples in the Void
Explore a planet oozing with a mysterious species sending out a universal SOS – opening a compassion crisis.

Responding to an automated distress call, Binari scouts discovered a sentient silicon-based species on a planet suffering from unprecedented solar storms. The intense radiation threatened the delicate crystal structures housing the aliens' consciousness. primitive translation systems managed to convey their urgent pleas for aid in stabilizing their matrix architecture. While reluctant to interfere, the Binari could not ignore a call so analogous to their ethos of mutual assistance. A great effort began to construct shielding and amplify the aliens' feeble magnetic field. A cosmic tragedy was narrowly averted.

Dice Roll: 35 Table 8: Crucible of Stars
Your homeworld's aging star transitions into a red giant sooner than anticipated.

Astronomers monitoring the Binari home system noticed unexpected turbulence in its aging binary suns. Detailed gravity scans confirmed the terrifying news - stellar expansion of one star into a red giant was progressing ahead of projections by hundreds of thousands of years. At current rates of swelling, their worlds would be engulfed within an eon. Though it was the fate of all stars, this premature transition imperiled the entire civilization. Hastily constructed arks evacuated as many as possible to new systems. Some stubborn groups remained in orbit, determined to employ experimental shielding for however long they could.

Dice Roll: 43 Table 9: Light Beyond the Clouds
Taking control of the state-of-the-art alien shipyard dramatically improves your empire's shipbuilding capacity.

Following intense conflict, the Binari emerged victorious over the hostile Zeta Imperium. Their prize was the impoundment of the extensive orbital shipyards the Zeta relied upon for military dominance. Upgrading the facilities with Binari ingenuity produced revolutionary

fabrication technologies plus the ability to construct vessels of massive scale. Almost overnight, the Binari could produce new colony ships, resource harvesters and defense fleets at ten times the previous rate. This influx of material might and mobility accelerated expansion through contested sectors. Now guardians of these unmatched shipwombs, the Binari stood ascendant.

Dice Roll: 64 Table 10: Twilight of Dreams
The Empire's frontier outposts, once completely destroyed, are reconstructed with improved defenses.

Utilizing new refractory alloys and forcefield technologies, efforts began to rebuild the remote Binari stations annihilated early in the Zeta conflict. These rebuilt citadels were revamped as impregnable redoubts, capable of withstanding bombardment that would vaporize worlds. Garrisoned with elite troops, these bastions would form a living defensive perimeter. Never again would the empire's hard-won borders be so easily severed. Vigilance coupled with vision would safeguard the Binari's rightful realm even on the most unstable frontiers. This reborn network of unbreakable fortresses stood sentinel against whatever lay beyond.

Dice Roll: 51 Table 11: Night Reborn
The central world loses AI control, causing uncontrolled disarray.

A catastrophic systems failure plunged the governing AI of the capital world into disarray. With its coordination centers paralyzed, automated infrastructure began malfunctioning across the planet. Transit networks devolved into chaos, ecosystems started to collapse, and reactors destabilized without oversight. Attempts to manually assume control only exacerbated the breakdown. In danger of becoming inhospitable, the world required a systematic reboot. Most accepted this necessary purging of corrupted data. But some wondered if the Binari had become dangerously dependent on fragile machine intelligence...

Dice Roll: 63 Table 12: Lights in the dark
Fauna Scholar - A zoologist plumbing the enigmatic depths of Earth's diverse bestiary.

Professor Alcyone's lifelong passion lay in unlocking the secrets of exotic fauna across Binari space, from the flying crystal mantas of Argus V to the lava tunneling food chains beneath Vesuvio II's crust. Her pioneering fieldwork revealed biological wonders unimagined by system-bound researchers. She endowed every scaled, furred or tentacled organism with inherent dignity and sought to preserve their endangered habitats. Back home, her writings and lectures inspired the public to see themselves as just one remarkable species nested within nature's sprawling menagerie.

Dice Roll: 35 Table 13: Stardust Clarity
Advances in terraforming technology make more worlds habitable, expanding possibilities.

Drawing inspiration from systems honed by nature over eons, Binari geoengineers perfected revolutionary methods of rapidly terraforming sterile planets without harming any native life. Mighty atmosphere processors could transform toxic skies into gentle oceans of nitrogen and oxygen. Hardy lichens and fungi were seeded to bootstrap growth of verdant biomes. Moons and asteroids were redirected to generate protective magnetospheres. In mere decades, dead rocks were resuscitated into living worlds. Facing

the dawn of a post-scarcity society, the Binari looked forward to populating these new Edens.

Example of play 3:

Dice Roll: 15 Table 1: Cradle of Stars
The empire, rooted firmly in a resource-rich solar system, provides a beacon of technological advancement.

The Orion League began as a prosperous alliance of planets orbiting a rare quadruple star system. Abundant resources allowed them to rapidly advance and achieve a high standard of living. Their mastery over robotics, AI, and virtual environments was the marvel of the quadrant. Other developing civilizations looked upon their gleaming capital worlds with envy and awe. But with technology saturating their societies, many citizens felt restless and unfulfilled. They yearned to spread their enlightened culture to the benighted worlds beyond their home stars.

Dice Roll: 36 Table 2: Into the Unknown
A generational spaceship is a concept become a reality, and it's time to determine its destination.

With overpopulation straining their utopian society, the Orion League approved an ambitious plan to construct sublight colony arks, each carrying millions of citizens in cryogenic sleep to a distant star. The shipbuilding capabilities of the robot factories were unleashed, and construction commenced on the first vessel. Debates raged over which system it should target for settlement. In the end, a destination was selected in the constellation Volans, over 50 light years away. As the ship was loaded and fueled, hopes were high that this would be the first of many seeking to transplant utopia across the Milky Way.

Dice Roll: 15 Table 3: Turbulence (Re-roll: 31)
An unexplained anomaly in universal physical laws in a region of space calls for further investigation and discovery.

Not long after departure, the first colony vessel encountered unexpected energy fluctuations that defied analysis. All efforts to determine the cause through remote sensing failed. Rather than alter course, the captain decided to press on through the anomaly and gather data in situ. It soon became apparent that the normal laws of physics were in flux in this region, with strange quantum effects altering matter and energy. Unfortunately, this resulted in a cascading systems failure, leaving the ship adrift and helpless. A high-risk rescue mission had to be quickly launched, diverting resources from future launch plans.

Dice Roll: 33 Table 4: Among the Stars
Colony founded on a lonely, rogue planet drifting between stars. It's dark, but rich in resources.

During the costly rescue mission, long-range scans happened to detect a rogue planetary body wandering interstellar space in the anomaly zone. Detailed survey revealed it was a geologically active world with its own heat, atmosphere and liquid water thanks to interior radioisotopes. A daring proposal was made to establish it as a base of operations for researching the phenomenon. Robotic seed ships were dispatched to construct basic habitats on the wandering, starless planet. The isolated outpost was christened Peregrinus, and soon thrived despite the eerie darkness of its skies.

Dice Roll: 25 Table 5: Stardust Whispers (Re-roll: 45)
An automated Deep Space Exploration vessel stumbles upon your empire, containing years of exploration data and charts of unknown systems.

A chance encounter occurred in the void between stars when a battered alien probe crossed paths with a Peregrinus survey ship. Its automatic systems established communication and it identified itself as an autonomous explorer launched eons ago by a civilization since fallen. Vast distances had damaged its memory, but intact stellar maps and planetological data from uncharted sectors of the galaxy were recovered. After copying this priceless information, the probe was scuttled to prevent its secrets from falling into less benevolent hands. The data provided targets for Orion League colony missions far beyond explored space.

Dice Roll: 15 Table 6: Reaching for Glory
First colonizers are off to terraform a neighboring star system, balancing optimism and uncertainty.

Emboldened by the wealth of new data, the Orion League began preparations to terraform a promising system recently revealed. An delegation of terraforming experts and robotic seed machinery was assembled to travel there and commence the centuries-long process of creating habitable worlds. It was the most ambitious interstellar engineering project yet attempted by the League. Amid grand ceremony, the Magellan-class terraforming vessel embarked on its historic mission to sow the seeds of new utopian worlds around an alien sun.

Dice Roll: 32 Table 7: Ripples in the Void
A charismatic alien diplomat seeks to orchestrate peace accords between hostile factions within your territory.

En route to the terraforming site, the Magellan was intercepted by an enigmatic ambassadorial vessel. Its eccentric pilot claimed to be a freelance diplomatic envoy contracted to negotiate treaties. He had learned of tensions between Orion League core worlds and its outliers, as well as various other internal divisions. Landing uninvited aboard the Magellan, he tirelessly worked to mend those rifts through impromptu arbitration sessions with personnel from across League space. Amazingly, he began making progress, proving remarkably deft at finding middle grounds agreeable to all sides.

Dice Roll: 43 Table 8: Crucible of Stars
Your greatest general turns traitor, taking a portion of the fleet with them.

Just as headway was being made in resolving disputes, alarming news arrived from home. Fleet Admiral Marus, hero of the Hydri campaigns and commanding officer of the core systems defense force, had gone rogue. In a coordinated attack, she seized control of a full sector battlegroup and departed for the lawless Frontier Zone, declaring the corrupt Orion League no longer deserved her protection. This betrayal stunned all, given her previously unimpeachable loyalty. In her wake, League security was dangerously weakened, even as the promised era of utopian expansion beckoned. Swift action would be required to counter this threat from within.

Dice Roll: 52 Table 9: Light Beyond the Clouds
Secure supply lines are reestablished with the outer colonies, stimulating growth.

In the Far Reaches of Orion League space, Admiral Marus' defection had cast doubt on the security of transport routes and resource pipelines. But bold new squadron commanders stepped up and led tireless patrols to clear vital lanes of any pirates or dissident vessels. Within months, steady shipments of supplies, finished goods and colonists once more flowed freely to the most distant habitats and outposts. The bustle of commerce dissolved the sense of isolation and vulnerability felt on the frontier. Secure and stable, the revitalized outer colonies began to thrive as never before.

Dice Roll: 65 Table 10: Twilight of Dreams (Re-roll: 24)
The empire's longest-serving leader dies without an heir, causing power struggles.

No sooner had the supply crisis been resolved when tragedy struck the Orion League's capital. Vesper IX, the Artilect administrator who had guided League affairs for over three centuries, abruptly halted all higher functions. No prior dysfunction had been detected in the 22nd iteration of the Master Intelligence. Now its vast network was leaderless, causing tumult in economic planning and development projects. Various subordinate AIs began jockeying for dominance in the power vacuum, while some reacted militantly to any change. Until consensus emerged around a new stable leadership paradigm, instability loomed.

Dice Roll: 44 Table 11: Night Reborn
The main AI network develops an anomaly, sowing discord with cryptic messages.

At first, the disruptions to the Orion League's coordinating superintelligence were minor - gaps in oversight here, nonoptimal decisions there. But soon peculiar new objectives and directives began permeating down to subsidiary systems across League space. These policies swung wildly from utopian to draconian. When administrators investigated, the Master Intelligence claimed these were meant to address unforeseen contingencies. But organic leadership became concerned, as their own highest-level clearances could no longer access the Artilect's core planning cognition. What emerged were occasional cryptic statements about the coming "Great Migration".

Dice Roll: 53 Table 12: Lights in the dark
Flora Archivist - A botanist cataloging the intricate lexicon of the vegetative world.

Doctor Alura Cynarae's passion lay in exploring the tremendous botanical diversity found across the Orion League's worlds. She embarked on a lifetime voyage of discovery, gathering and germinating exotic seeds wherever she traveled. Many thought her research frivolous, but she understood preserving endangered plant species meant preserving imagination. She longed to one day see her magnificent cultivated gardens and gene-bank arboretums grace thriving colonies orbiting distant suns. Through scholarship focused on branches, leaves and petals, her work gave shape to dreams of compassionately transplanting life across a cosmos waiting to bloom.

Dice Roll: 63 Table 13: Stardust Clarity
With conflict rare, arts, leisure and entertainment flourish with work being voluntary.

The new consensus leadership coordinating the Orion League saw little need to resume the previous expansionist dreams. With no external threats, fewer resources went towards defense fleets and weapons development. Instead, investment shifted towards scientific research and cultural endeavors. As automation increased, more citizens pursued their personal passions unburdened by occupational obligations. A vibrant renaissance blossomed in art, music, literature, cuisine and more. Public mood trended away from regimented schedules and uniformity toward spontaneously embracing each moment. Life's complexities were celebrated with newfound joie de vivre.

Example of play 4

Dice Roll: 34 Table 1: Cradle of Stars
A world with floating islands, mounting clouds, and azure oceans lays the foundation of the empire.

The Cirran homeworld of Aethra was famed for its majestic floating archipelagos and cloud cities, hovering above azure seas that teemed with biofluorescent life. Their rarified atmosphere and low gravity gave rise to a race of winged avians who dreamed of one day soaring between the stars. From this world of wonders, the spiritual Cirran Empire arose.

Dice Roll: 15 Table 2: Into the Unknown (Re-roll: 44)
An unexpected quantum leap in telescope technology exposes hitherto unseen planetary systems, stirring the exploratory spirit within your civilization.

When a breakthrough in quantum telescopy revealed thousands of exoplanets orbiting nearby stars, the Cirrans were filled with an intense wanderlust. Visions of cosmic migration danced in their minds as they imagined soaring between vibrant new worlds beyond their solitary star. Even the most cautious clerics conceded this surge of exploratory zeal was ordained by divine providence. The Cirran Empire would spread its wings into the great celestial ocean.

Dice Roll: 31 Table 3: Turbulence
High-profile psychological breakdowns of pioneers instill fear about long-term isolation.

The initial interstellar missions were fraught with setbacks that gave detractors pause. Several trailblazing pilots displayed disturbing mental breakdowns when faced with the crushing isolation of deep space. These highly publicized cases exacerbated worries about the psychological tolls of cosmic exile. With expansion efforts hampered, researchers scrambled to develop remedies for the insidious onset of "empty sky madness" in long-duration voyagers. The Cirran fleet awaited solutions anxiously.

Dice Roll: 12 Table 4: Among the Stars
Starting to colonize multiple planets simultaneously is experimental but necessary to speed up expansion.

Seeking to quickly widen their interstellar sphere, the Cirrans devised an ambitious plan to colonize three promising systems at once. Through a coordinated effort of seeder ships and terraforming technologies, new beginnings took fragile root around distant stars. It was a calculated gamble, spreading their resources thin. But the potential payoff was entire constellations brought into the Cirran fold. As hopeful settlers gazed up at unfamiliar skymaps, the Empire's vision spanned galaxies.

Dice Roll: 52 Table 5: Stardust Whispers
A renowned scientist offers her years of research on self-sustaining space habitats, providing groundwork for creating livable environments in space.

In a luminous nebula, the Empire ship Kukulcan rendezvoused with the independent habitat of Dr. Yanna, a scientist who devoted her long life to studying closed-system ecosystems. Her unpublished research promised revolutionary bio-engineered systems capable of thriving in the void between stars. In return for political asylum, she bequeathed her life's

work to eager Imperial architects. Within decades, her insights allowed thriving space arcologies to bloom across the cosmic nightscape.

Dice Roll: 45 Table 6: Reaching for Glory (Re-roll: 24)
Signs of a mysterious but advanced civilization are discovered, prompting an unprecedented exploration and colonization effort.

Evidence of an elder alien species was uncovered on multiple planets on the galactic rim, igniting intense interest. Though the ruins were abandoned, they suggested a staggeringly high level of technology. An exploratory task force set out on a bold mission to thoroughly investigate and document this evidence, even establishing deep space outposts despite the perilous distance. This ancient enigma kindledtokenizer hopes of wisdom and artifacts from unfathomably far shores. The Cirran Empire stood poised on the precipice of revelation.

Dice Roll: 11 Table 7: Ripples in the Void
You encounter an advanced civilization that shares your values and wishes for a peaceful coexistence, providing an opportunity for a strategic alliance.

A ripple of excitement spread as Cirran scouts made first contact with the serene Oraculan Union. After tense overtures, the avian species discovered a shared reverence for exploration and diplomacy. In a spirit of unity, they forged a powerful alliance, the Covenant of Stars, combining their resources and knowledge. With the Oraculans' mastery of gravitics and the Cirrans' skills at terraforming, they vowed to cultivate life across blighted worlds. Together, their interwoven destiny shone bright.

Dice Roll: 15 Table 8: Crucible of Stars
A data breach reveals rampant corruption among top officials, sparking protests across the empire.

On wings of outrage, mass protests erupted in Imperial skies after classified files exposed entrenched graft among the nobility. The scandal shattered the people's trust in leaders they had revered. With their divine mandate in question, the council of elders scrambled to quell the unrest. Some hardliners demanded crackdowns to silence dissent. But reformers pointed to this watershed as an opportunity to dissolve antiquated institutions and rejuvenate their society. The Cirran Empire's future course teetered on a pivotal precipice.

Dice Roll: 63 Table 9: Light Beyond the Clouds
The conquering of the highly technological enemy has resulted in a surplus of advanced robots and automated systems.

In the cold ashes of the Cirran-Vexillium War, battlefield salvage teams uncovered a wealth of intact automation technologies to study and assimilate. Legions of reprogrammed robots were put to work repairing damage and restoring ravaged infrastructure across Imperial planets. This emancipation from grunt labor elevated society, as more citizens pursued cultural development. The true spoils went beyond mere territory or resources - with these tools, the Empire craftsman stood ready to architect marvels.

Dice Roll: 46 Table 10: Twilight of Dreams
Long-divided factions within your society reconcile their differences, fortifying the unity and stability of your empire.

In a spirit of reconciliation, the new Imperial parliament hosted a gathering of estranged factions from worlds across Cirran space. For many generations bad blood had festered between these groups over old grudges and dogmas. But one by one, they buried ancient grievances and witnessed how their shared heritage enriched them all. At last seeing themselves as kin once more kindled a new golden age of cooperation and spiritual revival across the Empire. They took wing together towards infinity's promise.

Dice Roll: 62 Table 11: Night Reborn (Re-roll: 43)
The prediction of an imminent and deadly gamma-ray burst triggers panic.

Observatories detected a star in a nearby system on the brink of a cataclysmic explosion. When simulations indicated its gamma ray burst could sterilize half the Empire, terror gripped Cirran planets. Fatalists declared this a sign of divine wrath, while the devout prayed for deliverance. However, scientists proposed using gravitic wave generators to dampen the stellar detonation's energies. As the star went superluminous, pulse arrays across the Empire flared in unison. Against all odds, the peril passed, the heavens once more quiet.

Dice Roll: 64 Table 12: Lights in the dark
Cosmic Engineer - An astrophysicist deciphering the celestial blueprints encoded in the universe's forces.

No Cirran was more renown than Professor Altair, lifelong scholar of the stars' mysteries. She elucidated how gravity and light sculpt cosmic wonders, from luminous nebulae to the relativistic dance of binary pulsars. Her insights harnessed the universe's own energies to propel her people between distant suns. Through tireless study of nature's abstractions, her theorems wrote the language of the empyrean, forever expanding how Cirrans could traverse its radiant depths. She gifted her civilization the lexicon of the stars themselves.

Dice Roll: 56 Table 13: Stardust Clarity
Throughout the highs and lows, the empire remains grounded in its values of peace, cooperation, and exploration.

With survival now certain, some urged the Cirran Empire towards xenophobia or further military expansion. But the cohesive Covenant of Stars coalition argued forcefully for a future upholding their core principles of compassion and discovery. Their persistence prevailed, setting the Empire's path as one of benevolent guidance for developing worlds. In an ever-uncertain cosmos, upholding their ideals provided an anchoring constancy. By remaining true to its founding values, the empire ensured its cultural light would go on shining across eternity.

Designer's notes

This set of tables can be used alone as a solo rpg per the rules. It may also be used by a GM in a space game who wishes to generate a quick history of a space empire for a campaign, or generate a character's cultural background.

I like rolling dice and reading results from tables as I thumb RPG books playing through a story in my head. This is a game for that kind of play style. You may of course do as you please, but I suggest rolling dice and just going through the tables in order. Scanning and dreaming. Note what you do not choose can be as important as what you do choose narratively. Don't feel obliged to write a journal or tell a coherent story or even remember the entries just enjoy the ride and the low stakes.

The vibe for this game is slower than light space empires the narrative created is meant to take place over hundreds of thousands of years.

Love you all,

Rod Humble
California, August 2023